



# HOW TO DEMONSTRATE



Have you ever shown a friend how to bat a ball, train a dog or take a picture? If you did, you have a demonstration! Easy, wasn't it? While you were using your hands to show your friend how to do something, you were also telling how to do it. It was easy for you because you knew how.

Giving a demonstration will help you to think on your feet and to speak before a group. As you learn, you will have fun, too.

## CHOOSING

1. You can get off to a good start by choosing:
  - a. Something you have learned to do in 4-H.
  - b. Something you can do well, something you like to do and something you can show others how to do in a few minutes.
2. Limit your demonstration to one process or main idea, as far as possible.
3. Select an interesting title for your demonstration.
4. Learn all the facts you can about the subject chosen.

## PLANNING

Plan your demonstration on paper. The plan may be divided into three parts:

1. Introduction
2. Body
3. Summary

## INTRODUCTION

1. Greet your audience and get their attention.
2. Tell what you are going to demonstrate and why.
3. Tell how you became interested in the topic.

## BODY OF DEMONSTRATION

In planning the demonstration:

1. List the steps to be shown in the order you will show them.
2. List the supplies that you need for your demonstration.
3. Decide what you are going to say to your audience as you do each step.

## SUMMARY

1. Show the results of your demonstration to the audience.
2. Restate or briefly repeat the main points.
3. Give sources of information, if you have not given them in the presentation.
4. Ask the audience for questions.
5. Distribute materials you would like the group to have.

## PRESENTING

1. Look at your audience and stand straight as you talk to them. Get their attention by being enthusiastic about your topic.
2. Speak clearly and be sure everyone can hear you.
3. Be neat and dress properly for the job you are going to do.
4. Arrange the work area so the audience can see what you are doing at all times.
5. If you use models or charts, be sure everyone can see and read them.
6. Avoid unnatural long pauses.
7. Show the finished product to your audience.



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